

How to survive a Enchanted forest

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Months of preparation for this weighed heavy on my bones. I had gone over the list, once, twice, three times to make sure I had everything. A gold bracelet in case of dragon, beads and seeds for the Mushroom elves. Some sugar cubes and a well packed cookie from Great Aunt Felis Inn. You never know when you'll run into a Unicorn. Ample fire flower petals to make sure I will always have access to a quick flame. You never know what will happen in the deep darkness. A 5 pound pack of salt blessed by the local priest. You can never be too secure and salt plus a roaring fire is the closest thing you can get to safety while sleeping in that place. I chose dried meat and nutritional bricks for my meals this trip. They satisfy nothing more than my hunger but it will be worth it if i don't attract any carnivorous beings. A pot to boil water to insure its safety as well as a canteen to hold it afterward. A simple sleeping bag in case of a cold night, though unlikely due to the choking humidity within the forest.

This was my third time traveling through The Enchanted forest. There is only one within the Utopia Kingdom and only 7 that have been found around the world. The forest I will be visiting is well known for its inviting and friendly Mushroom elves. It is still just as dangerous as the others but the little guys and their trading goodies make it worth the trip. On my second trip they gave me a flower I've only heard of in legend. The soul flower and its nectar can cure any disease and, if given to a healthy person, can age them back years. I sold it to some prissy noble for 100,000 gold and opened my Great Aunt's inn on prime land. She deserves it in every way after raising me.

Now, even though I was set for life after selling that flower, I crave to go back. The forest has a charm I've never felt before. Though I am well aware of its danger it rocks me into a deep state of fascination. From the glowing Trifle trees that reach for you with soft branches to the pink streams and lakes with water flavored well with various unnamed minerals that make your body feel loose and maybe a little tipsy. My aunt begged me not to because of the amount of people who go in and never come out. But this is my 3rd time and I'm convinced the forest has taken a liking to me. I am always respectful

during my time inside. I make sure to make it seem like I was never even there. No litter, no fire pits, if a blade of grass is out of place I fix it.

So now I stroll down the dirt road in front of the inn waving and blowing kisses to my great aunt as I begin my way to the forest. It is a 5 day walk to the entrance. If a kind soul won't allow me to hitch a ride on a wagon but it's pretty enough of a walk. The ocean winds blow to my right for the majority of the way and its salty sting keeps me moving as I wish for a comfy inn to lay my head dreaming of the magnificence of the forest and its beauty.

How to Survive an Enchanted forest

Guide book

Beast, Fae, Monster, Spirits, and more wander Enchanted forests. In this book, you will learn who is a friend and who is a foe. We will be focusing on creatures who inhabit all Enchanted forests, not those only in certain regions. This book will go in-depth to explain how to identify, survive, and possibly befriend creatures. Some items may be necessary to survive a trip. Please review the supply list on the last page.

Fae

- Anywhere from 2-4 inches tall
- Sport translucent silver wings
- Hair can be any color found naturally in nature
- Pale in complexion
- Usually quite thin almost lanky

Level 3 on the danger scale

The Fae are tricksters by nature, especially towards humans. It is best to avoid and ignore if spoken to. Never follow the fae no matter what they say, you may be taken to a place where you cannot return. Snatching the wings from a fae might be enticing because of the high selling price but be warned it is not an easy task. Overall avoid them if possible and Ignore them if followed.

Wendigo

- 7 or more feet tall
- Dark fur
- a deer-like face
- Long jagged fangs

-Long lanky limbs

Danger level 5

!AVOID AT ALL COSTS! Never make eye contact with this creature under any circumstance, and never speak its name or whistle, this can call it to you. Immediately start a fire and stay close to it if you feel you are being followed. Never travel at night.

Mushroom elves

4-6 inches

-Large heads compared to body

-Always wears a mushroom or flower in front of strangers

-Often found scavenging

Danger level 1

One of the few friendlies found in the forest. These little guys are shy but love humans and trade. If you stumble upon one it is best to leave them be. Let them come to you. If they do approach have trading items ready (Listed on the supply list page) they always have silk and honey ready for trade and if you're lucky maybe an enchanted item.

Unicorns

Danger level 2

-A pearl-white body

-Manes long can be curly or straight

-Long fur surrounding hooves

-Long tail with a tuft of fur at the end

-Beautiful glistening horn in the middle of the forehead

There is little to no chance you will come into contact with this creature but just in case !Never make eye contact with a unicorn! They are very proud creatures and may see this as a threat or a

challenge. I would even recommend bowing if you come across one and you are seen. They enjoy gifts and their favorite thing is sweets. If you are lucky enough to come across one and they accept your gift they may give you a blessing and this will ensure no harm will come to you for the rest of your trip.

Witch

Danger level 3

-Appear as a human

As long as you have respected the forest and those in it on your journey there is little to worry about when it comes to witches. Unless you've come upon a particularly grumpy one. If you come upon a home, cabin, or any human-like structure chances are that it belongs to a witch. These supernatural beings are one with nature and prefer to be left alone so it is best to do so. If by chance one approaches you do not fear (They don't need to get close to curse you) they most likely just are curious about what is going on outside the forest as most rarely ever leave. Feel free to stick around for a chat. If they wanted to harm you they would have done so already.

Dragon

Danger level 4

-Large lizard-like creatures

-Tall horns adorning their head

-Can be anywhere from a few feet long to a few hundred feet

-Vary in colors that are found naturally

These beasts are aggressive by nature but can be persuaded to be passive. They are lovers of gold and anything shiny, give them either and they will spare your life and they may even aid you in your travels. There are many breeds of dragons so beware some are harder to spot than others.

Spirit of the forest

-Danger level ???

-Size ???

-Appearance???

This creature resides in all enchanted forests and can come in any size, shape, or appearance. Some are giants that reach past the tree tops, others as small as rabbits. They may make their presence known to you or hide away. Their purpose is to keep their forest safe and any outsiders may make them nervous. They are usually passive but just aware they are keeping an eye on you.

Goblin

-Danger Level 2-4

-Green complexion

-No hair

-Long pointy nose and ears

-Usually have little to no clothes

-Mostly male

-AVOID FEMALES

Goblins are of lesser intelligence compared to most creatures on this list. But they are excellent trackers and have a sly hand for pick pocketing. They have a love for anything shiny, colorful or pointy so keep your belongings close when you sleep and if you see one on your travels do not try to befriend. They aren't traders, just simple minded consmen.

Males usually don't grow over 3 feet in height and are relatively skinny in stature but females have been known to pass the 7 foot mark and if you ever come across them that means you have entered a Goblin nest. Evacuate the premises immediately as they are very protective of their nests.

Supply list and final notes

At least one gold item, items to make fire, torches, beads, shiny things, seeds (for trade) Salt, Sweets,

A bed roll, weapon of choice, relatively untraceable food, canteen, clothing suitable for the area, jars or containers to hold your treasures.

Never litter or forget anything that can be seen as disrespectful or a curse may be put on you

In conclusion, be cautious and aware. Never let your guard down. This is a beautiful place but nothing is more dangerous than an unaware mind